



GEORGE P MARTIN

PERFORMANCE DESIGNER

Profile

George P Martin is an artist and live performance designer, specialising in storytelling through the mediums of scenic and costume design in conjunction with music and lighting. His work examines an audience's experience and perception of a piece, exploring the socio-economic and political environment in which a performance occurs

His work expands across disciplines, with experience as both designer and design assistant in theatre, film and tv, with work covering set and costume design.

DESIGN PROJECTS

January 2025 – Current – Costume Design – ‘The UN Inspector’ – Mountview Academy

Working alongside director Richard Fitch to create a retelling of ‘The UN Inspector’ in the Mack Theatre, Mountview Academy

January 2025 – Current – Costume Design – ‘Florence’ – BFI Film Festival

Working alongside director and writer India Brooke Critte on a new piece of writing, an LGBT story set during the 1940’s to be showcased at London’s BFI festival.

August – November 2024 – Costume Design – ‘Into the Woods’ – Mountview Academy

Working alongside director Richard Fitch to create a new interpretation of Sondheim’s classic musical, exploring ‘fantasy’ in a darker way and how this translates to a contemporary audience.

May – June 2023 – Costume Design – ‘Beauty and the Beast : A Rocked Up Love Story’

Working alongside director Mark Chatterton on a new devised production exploring the classic story of ‘Beauty and the Beast’, exploring themes of identity and what it means to be a ‘Beauty’ and a ‘Beast’ in a contemporary setting.

January 2023 – Costume Design– ‘Sorry for Your Loss’

Costume Designer for a new piece of writing by Marcia Vidal Nolte, staged for two one-off performances at the ‘Kings Head Theatre’ in London.

January – March 2023 – Costume Design – ‘Curtains the Musical’

A new production of Kander and Ebb’ musical, ‘Curtains’. Working as Costume Designer for the musical at the Royal Central School of Speech and Drama in the Embassy Theatre, alongside director Beth Wilkinson.

October 2022 – Set and Costume Design – ‘The Nose’

A speculative set and costume design project for the Hackney Empire of Dmitri Shostakovich’s opera, ‘The Nose’, working with Opera director Ella Marchment.

March 2022 – Costume Design – ‘Kiss – the Musical’

Working as an assistant designer within a devised context alongside designer Sasha Owen and director Kezziah Serreau, this production explored themes of gender fluidity, race, and individuality within the setting of a nightclub scene.

January 2022 – Costume Design - ‘The Hugging Project’

Working as a costume designer on a dance piece, ‘The Hugging Project’, directed by Scarlett Perdereau, exploring the parallels between nature and man-made structures, finding beauty in an urban landscape.

October 2021 – Set and Costume Design - ‘ZHE: (noun) Undefined’

Creating a Set and Costume Design within a proscenium arch setting for ‘Zhe : (noun) Undefined’, written by Chuck Mike, working alongside director Tonderai Munyevu to bring his true story to the stage.



George P Martin is represented by
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EDUCATION

2021 - 2023

BA (Hons) Design for Performance

Royal Central School of Speech and Drama

2018 - 2020

Triple BTEC Art and Design – D*D*D*

Psychology A-Level - A*

Queen Elizabeth’s Grammar School

SKILLS

HARD SKILLS

2D Auto-Cad	Model Making
3D Auto-Cad	Digital Drawing
SketchUp	Costume Design
Twinmotion	3D Rendering
Procreate	Illustration

SOFT SKILLS

Collaborative
Problem Solving Skills
Positive Work Ethic
Communicative
Detail Orientated

EXPERIENCE

November 2024 – Assistant 3D Renderer ‘Assassins’

Working alongside designer Stewart J Charlesworth, producing initial 3D renders for a new production of play ‘Assassins’.

October 2024 – Dresser – Disney’s ‘The Lion King’

October 2024 – Assistant Costume Designer / Wardrobe Assistant – ‘Creakers’ the Musical

Working alongside designer Ryan Dawson Laight as assistant costume designer and wardrobe assistant on Tom Fletcher’s production of ‘Creakers- the Musical’ at London’s Southbank Centre

August 2024 – Assistant Costume Supervisor / Sourcing – Ballad of Thamesmead

Working alongside designer Stewart J Charlesworth on a production of ‘The Ballad of Thamesmead’, sourcing and realising the design for the piece.

August 2024 – Assistant Designer and Illustrator – Girls Aloud

Working alongside fashion designer and stylist Rikki Finlay to create illustrations for Girls Aloud ahead of their tour

May - June 2024 – Assistant Designer and 3D Visualisation – ‘Pinocchio’ at Stratford East

Working alongside designer Stewart J Charlesworth as an assistant and 3D Visualiser during the development of ‘Pinocchio’ at Stratford East Theatre.

September 2023 – Assistant Designer and Model Maker – ‘The Devil Wears Prada’

Working alongside designer Tim Hatley and associate designer Ross Edwards as a model maker during the white card development of musical ‘The Devil Wears Prada’ at the Dominion Theatre.

September 2023 – Assistant Designer and Model Maker – ‘Starlight Express’

Working alongside designer Tim Hatley and associate designer Ross Edwards as a model maker and assistant during the developmental stage of the new production of Andrew Lloyd Webber’s ‘Starlight Express’ at the Troubadour Theatre.

March – April 2023 – Assistant and Model Maker – ‘Back to the Future’ - Broadway

Working alongside designer Tim Hatley and associate designer Ross Edwards as a model maker for the Broadway adaptation of ‘Back to the Future’ the musical on Broadway.

April – August 2023 – Costume Intern / Dresser – Apple TV ‘Slow Horses’

Working alongside designer Guy Speranza and costume supervisor Georgina Gunner on the third and fourth series of Apple TV’s ‘Slow Horses’, starring Gary Oldman and Jonathan Pryce. Working across disciplines, from crowd and principle costuming, breakdown processes and on-set experience.

April 2023 – Associate and Costume Intern – ‘Mamma Mia: I Have a Dream’

Working alongside designer Tom Rogers and the styling team as a wardrobe assistant on a televised competition, looking for a new casting of Sky and Sophie in the West End production of ‘Mamma Mia – the Musical’, experiencing the sourcing, fitting and production process within a filmed environment.

April – June 2023 – Costume Assistant / Dresser – ‘Britain’s Got Talent – Series 16’

Working as an assistant and wardrobe intern alongside designers Tom Rogers and Simon Wells on the ‘Britain’s Got Talent’ costume team during the sourcing, researching and fittings process, as well as gaining experience in on-set live television processes, including dressing.

April 2023 – Research Assistant and Assistant Designer– ‘Sister Act – the Musical’

Working as an assistant to designer Simon Wells on a new production of ‘Sister Act – the Musical’ for the New Theatre in Copenhagen during the initial development stage of the design, including script breakdown, research and initial mood-boarding.

2022 – 2023 – Front of House Team Member – Disney’s ‘The Lion King’

Working as a member of the Customer Experience Team on Disney’s ‘The Lion King’ at London’s Lyceum Theatre.

2020 – Exhibition Designer and Curator – ‘Alone Together’ – An Online Exhibition

Curating and designing an online exhibition of work during the first lockdown of COVID-19, collating work from across the world together to raise money for mental health charities, as well as promoting and sharing work of artists who were negatively impacted by the pandemic.

July 2018 – Crewing – ‘9 to 5 – the Musical’ ATG theatres (Savoy Theatre)

A work experience placement exploring a variety of roles in the realisation of a West End musical, including shadowing the stage management team on the production of ‘9 to 5 – the Musical’.

2018 – 2023 – Exhibitions and Commissions

Curating and displaying my artwork in a range of exhibition spaces and collaborating with clients and artists across the world via social media. My work is displayed in a range of curated spaces, including the ‘Theatre Café’ in Trafalgar Square, the ‘Theatre Diner’ on Shaftsbury Avenue and the Lena Horne Theatre on Broadway, home of ‘Six the Musical’.

June 2017 – Set and Costume Designer – New Victoria Theatre (Newcastle)

Working in my local regional theatre as a design assistant on their Christmas production of ‘The Ice Queen’ and their touring production of ‘Around the World in 80 Days’, exploring the process of taking a performance from concept to reality within a professional in-the-round setting.



REFERENCES

CHESS GRAVILLE

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RICHARD FITCH

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